

Simulation Based on Michel Fodje's epr-simple simulation translated from Python to Mathematica by John Reed 13 Nov 2013
Modified by Fred Diether for Completely Local-Realistic Oct. 2021
With 3D Vectors!

Set Run Time Parameters, Initialize Arrays and Tables

```
In[1]:= m = 5000000;
trialDeg = 360;
s1 = ConstantArray[0, m];
s2 = ConstantArray[0, m];
λ1 = ConstantArray[0, m];
λ2 = ConstantArray[0, m];
aa1 = ConstantArray[0, m];
bb1 = ConstantArray[0, m];
outA1 = Table[{0, 0, 0}, m];
outA2 = Table[{0, 0, 0}, m];
outB1 = Table[{0, 0, 0}, m];
outB2 = Table[{0, 0, 0}, m];
a1 = ConstantArray[0, m];
b1 = ConstantArray[0, m];
A = ConstantArray[0, m];
B = ConstantArray[0, m];
nPP = ConstantArray[0, trialDeg];
nNN = ConstantArray[0, trialDeg];
nPN = ConstantArray[0, trialDeg];
nNP = ConstantArray[0, trialDeg];
nAP = ConstantArray[0, trialDeg];
nBP = ConstantArray[0, trialDeg];
nAN = ConstantArray[0, trialDeg];
nBN = ConstantArray[0, trialDeg];
φ = 3; β = 0.285; ξ = 0.888; (*Adjustable parameters for fine tuning*)
```

Generating Particle Data with Three Independent Do-Loops

```
In[26]:= Do[θ = RandomPoint[Sphere[]]; (*Singlet 3D vector*) (*Hidden Variable*)
θ1 = ToSphericalCoordinates[θ][[3]] * 180 / π;
θ2 = ToSphericalCoordinates[θ][[2]];
λ1[[i]] = β (Cos[θ1 / φ]^2);
λ2[[i]] = (Cos[θ2 * ξ / 2]^2);
s1[[i]] = θ;
s2[[i]] = -θ, {i, m}]
```

```

In[27]:= Do[a = RandomPoint[Sphere[]]; (*Detector 3D vector angle*)
  aa1[[i]] = a;
  If[Abs[a.s1[[i]]] > λ1[[i]],
    A1 = Sign[a.s1[[i]]], A1 = Sign[Sin[ArcCos[a.s1[[i]]]] + 0.001];
  outA1[[i]] = {a, A1, i}, {i, m}
Do[If[Abs[aa1[[i]].s1[[i]]] > λ2[[i]],
  A2 = Sign[aa1[[i]].s1[[i]]], A2 = Sign[Sin[ArcCos[aa1[[i]].s1[[i]]]] + 0.001];
  outA2[[i]] = {aa1[[i]], A2, i + m}, {i, m}
outA = Catenate[{outA1, outA2}];

In[30]:= Do[b = RandomPoint[Sphere[]]; (*Detector 3D vector angle*)
  bb1[[i]] = b;
  If[Abs[b.s2[[i]]] > λ1[[i]],
    B1 = Sign[b.s2[[i]]], B1 = Sign[Sin[ArcCos[b.s2[[i]]]] + 0.001];
  outB1[[i]] = {b, B1, i}, {i, m}
Do[If[Abs[bb1[[i]].s2[[i]]] > λ2[[i]],
  B2 = Sign[bb1[[i]].s2[[i]]], B2 = Sign[Sin[ArcCos[bb1[[i]].s2[[i]]]] + 0.001];
  outB2[[i]] = {bb1[[i]], B2, i + m}, {i, m}
outB = Catenate[{outB1, outB2}];

```

Statistical Analysis of the Particle Data Received from Alice and Bob

```

In[33]:= m2 = 2 m;
theta = ConstantArray[0, m2];
th1 = ConstantArray[0, m2];
a1 = outA[[All, 1]];
A = outA[[All, 2]];
b1 = outB[[All, 1]];
B = outB[[All, 2]];
Do[φA1 = ArcTan[a1[[i]][[1]], a1[[i]][[2]]] / 50;
  φB1 = ArcTan[b1[[i]][[2]], b1[[i]][[1]]] / 50;
  If[φA1 * φB1 > 0, th1[[i]] = ArcCos[a1[[i]].b1[[i]]],
    th1[[i]] = 2 π - ArcCos[a1[[i]].b1[[i]]];
  theta[[i]] = Round[th1[[i]] * 180 / π];
  th = theta[[i]];
  aliceD = A[[i]]; bobD = B[[i]];
  If[aliceD == 1, nAP[[th]] ++];
  If[bobD == 1, nBP[[th]] ++];
  If[aliceD == -1, nAN[[th]] ++];
  If[bobD == -1, nBN[[th]] ++];
  If[aliceD == 1 && bobD == 1, nPP[[th]] ++];
  If[aliceD == 1 && bobD == -1, nPN[[th]] ++];
  If[aliceD == -1 && bobD == 1, nNP[[th]] ++];
  If[aliceD == -1 && bobD == -1, nNN[[th]] ++], {i, m2}

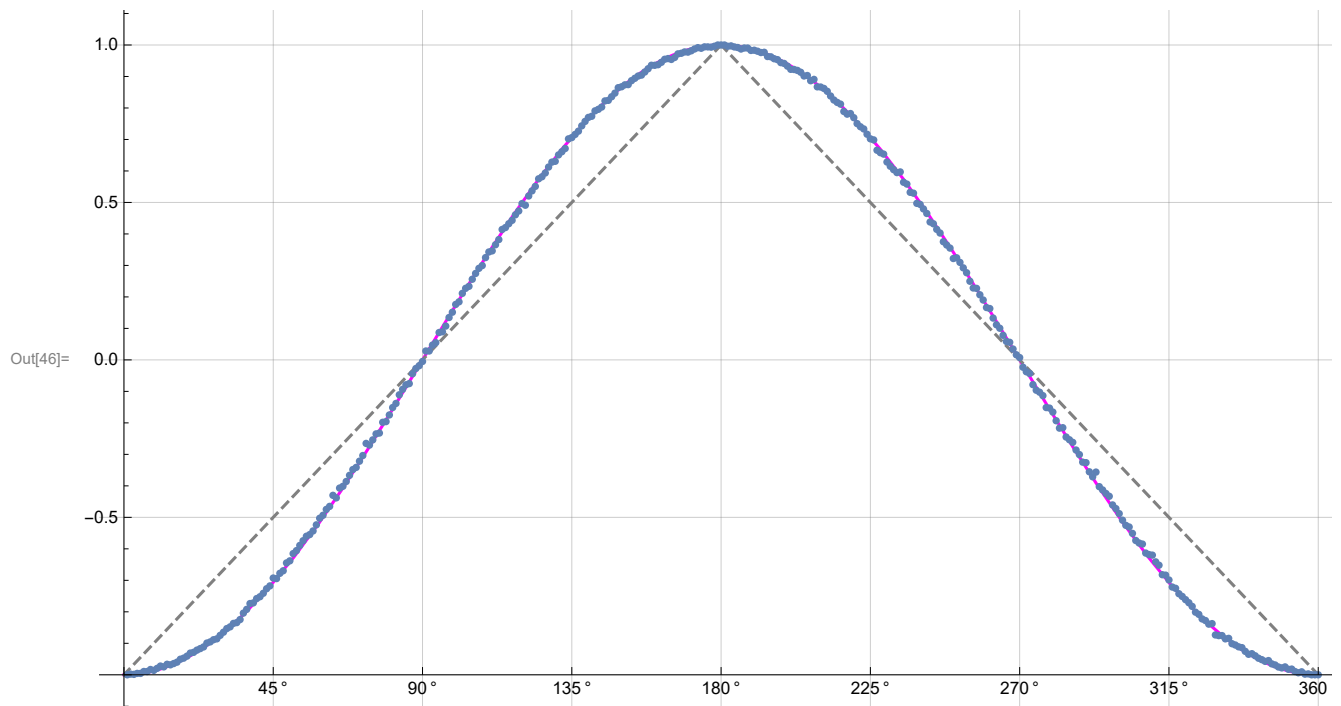
```

Calculating Mean Values of AB, and Plotting the Results

```
In[38]:= mean = ConstantArray[0, trialDeg];
sum1 = ConstantArray[0, trialDeg];
sum2 = ConstantArray[0, trialDeg];
Do[sum1[[i]] = (nPP[[i]] + nNN[[i]] - nPN[[i]] - nNP[[i]]);
  sum2[[i]] = nPP[[i]] + nPN[[i]] + nNP[[i]] + nNN[[i]] + 0.0000001;
  mean[[i]] = sum1[[i]] / sum2[[i]], {i, trialDeg}]
```

Comparing Mean Values with -Cosine Function and Computing Averages

```
In[42]:= simulation = ListPlot[mean, PlotMarkers → {Automatic, Tiny}];
negcos = Plot[-Cos[x Degree], {x, 0, 360}, PlotStyle → {Magenta},
  AspectRatio → 9/16, Ticks → {{{0, 0°}, {45, 45°}, {90, 90°}, {135, 135°},
  {180, 180°}, {225, 225°}, {270, 270°}, {315, 315°}, {360, 360°}}, Automatic},
  GridLines → Automatic, AxesOrigin → {0, -1.0}];
p1 = Plot[-1 + 2 x Degree / π, {x, 0, 180}, PlotStyle → {Gray, Dashed}];
p2 = Plot[3 - 2 x Degree / π, {x, 180, 360}, PlotStyle → {Gray, Dashed}];
Show[negcos, p1, p2, simulation]
```



```

In[47]:= A1 = ConstantArray[0, m2];
B1 = ConstantArray[0, m2];
Do[If[A[[i]] == 1 || A[[i]] == -1, A1[[i]] = A[[i]]];
  If[B[[i]] == 1 || B[[i]] == -1, B1[[i]] = B[[i]]], {i, m2}];
AveA = N[Sum[A1[[i]], {i, m2}]/m2];
AveB = N[Sum[B1[[i]], {i, m2}]/m2];
Print["AveA = ", AveA];
Print["AveB = ", AveB];
PAP = N[Sum[nAP[[i]], {i, trialDeg}]];
PBP = N[Sum[nBP[[i]], {i, trialDeg}]];
PAN = N[Sum[nAN[[i]], {i, trialDeg}]];
PBN = N[Sum[nBN[[i]], {i, trialDeg}]];
PA1 = PAP / (PAP + PAN);
PB1 = PBP / (PBP + PBN);
Print["P(A+) = ", PA1];
Print["P(B+) = ", PB1];
totAB = Sum[nPP[[i]] + nNN[[i]] + nPN[[i]] + nNP[[i]], {i, trialDeg}];
Print["Total Events = ", totAB];
PP = N[Sum[nPP[[i]], {i, trialDeg}]/totAB];
NN = N[Sum[nNN[[i]], {i, trialDeg}]/totAB];
PN = N[Sum[nPN[[i]], {i, trialDeg}]/totAB];
NP = N[Sum[nNP[[i]], {i, trialDeg}]/totAB];
totP = PP + NN + PN + NP;
Print["Ave ++ = ", PP];
Print["Ave -- = ", NN];
Print["Ave +- = ", PN];
Print["Ave -+ = ", NP];
CHSH = Abs[N[mean[[23]]] - N[mean[[135]]] + N[mean[[68]]] + N[mean[[45]]]];
Print["Approx. CHSH = ", CHSH];

AveA = 0.0002832
AveB = 0.0002644
P(A+) = 0.500221
P(B+) = 0.500205
Total Events = 4980732
Ave ++ = 0.250328
Ave -- = 0.249775
Ave +- = 0.249944
Ave -+ = 0.249953
Approx. CHSH = 2.68206

```