

**Simulation Based on Michel Fodje's epr-simple simulation translated from Python to Mathematica by John Reed 13 Nov 2013
Modified by Fred Diether for Completely Local-Realistic Dec. 2021
Using John Reed's trial number matching code.**

Set Run Time Parameters, Initialize Arrays and Tables

```
In[150]:= m = 10 000 000;
trialDeg = 721;
s = ConstantArray[0, m];
λ = ConstantArray[0, m];
outA = Table[{0, 0, 0, 0, 0}, m];
outB = Table[{0, 0, 0, 0, 0}, m];
outAa = Table[{0, 0, 0, 0, 0}, m];
outBb = Table[{0, 0, 0, 0, 0}, m];
a1 = ConstantArray[0, m];
b1 = ConstantArray[0, m];
A = ConstantArray[0, m];
B = ConstantArray[0, m];
nPP = ConstantArray[0, trialDeg];
nNN = ConstantArray[0, trialDeg];
nPN = ConstantArray[0, trialDeg];
nNP = ConstantArray[0, trialDeg];
nAP = ConstantArray[0, trialDeg];
nBP = ConstantArray[0, trialDeg];
nAN = ConstantArray[0, trialDeg];
nBN = ConstantArray[0, trialDeg];
η = 3;
β = 0.3;
ξ = -15;
```

Generate Particle Data with 3 Do Loops

```
In[171]:= Do[e = RandomReal[{0, 360}]; (*Singlet vector angle*)
s[[i]] = e;
λ[[i]] = β (Cos[e/η]^2), (*Hidden Variables*)
{i, m}]

In[172]:= Do[a = RandomInteger[{0, 360}]; (*Detector vector angle 1 degree increments*)
If[Abs[Cos[(a - s[[i])] Degree]] < λ[[i]], C1 = f1, C1 = g1];
If[Abs[Cos[(a - s[[i])] Degree]] > λ[[i]],
Aa = -Sign[Cos[(a - s[[i])] Degree]], Aa = -Sign[Sin[(a - s[[i]] + ξ) Degree]]];
A0 = -Sign[Sin[(a - s[[i]] + ξ) Degree]];
outAa[[i]] = {a, Aa, i, C1, A0}, {i, m}
outA1 = Select[outAa, MemberQ[#, g1] &];
outA2 = Select[outAa, MemberQ[#, f1] &];
```

```
In[175]:= Do[b = RandomInteger[{0, 360}]; (*Detector vector angle 1 degree increments*)
  If[Abs[Cos[(b - s[[i]) Degree]]] < λ[[i]], C2 = f2, C2 = g2];
  If[Abs[Cos[(b - s[[i]) Degree]]] > λ[[i]],
    Bb = Sign[Cos[(b - s[[i]) Degree]], Bb = Sign[Sin[(b - s[[i]) + ξ) Degree]]];
    Bθ = Sign[Sin[(b - s[[i]) + ξ) Degree]];
    outBb[[i]] = {b, Bb, i, C2, Bθ}, {i, m}
  outB1 = Select[outBb, MemberQ[#, g2] &];
  outB2 = Select[outBb, MemberQ[#, f2] &];
```

Match Events Using Trial Numbers and do Spinorial Sign Changes

```
In[178]:= outA3 = outAa;
outB3 = outBb;
tnA = ConstantArray[0, m];
tnB = ConstantArray[0, m];
ssca = ConstantArray[0, m];
sscb = ConstantArray[0, m];
Do[tnB2 = outB2[[i]][3]; (*Trial numbers from B2*)
  tnB[[tnB2]] = 1, {i, Length[outB2]}
Do[If[tnB[[i]] == 1 && outAa[[i]][2] ≠ outAa[[i]][5], outA3[[i]][2] = outAa[[i]][2] * -1], {i, m}]
(*Spinorial sign change.*)
Do[tnA2 = outA2[[i]][3]; (*Trial numbers from A2*)
  tnA[[tnA2]] = 1, {i, Length[outA2]}
Do[If[tnA[[i]] == 1 && outBb[[i]][2] ≠ outBb[[i]][5], outB3[[i]][2] = outBb[[i]][2] * -1], {i, m}]
(*Spinorial sign change.*)
Do[If[tnB[[i]] == 1 && outAa[[i]][2] ≠ outAa[[i]][5], ssca[[i]] = 1, ssca[[i]] = 0], {i, m}]
Do[If[tnA[[i]] == 1 && outBb[[i]][2] ≠ outBb[[i]][5], sscb[[i]] = 1, sscb[[i]] = 0], {i, m}]
A = outA3[[All, 2]];
B = outB3[[All, 2]];
a1 = outA3[[All, 1]];
b1 = outB3[[All, 1]];
N[Total[ssca] / m] * 100 (*Percent of total spinorial sign changes*)
N[Total[sscb] / m] * 100
```

Out[194]= 4.94891

Out[195]= 4.94482

Statistical Analysis of Particle Data

```
In[196]:= Do[θ = a1[[j]] - b1[[j]] + 361; (*All angles are shifted by 2π since θ is an index*)
  aliceD = A[[j]]; bobD = B[[j]];
  If[aliceD == 1, nAP[[θ]] ++];
  If[bobD == 1, nBP[[θ]] ++];
  If[aliceD == -1, nAN[[θ]] ++];
  If[bobD == -1, nBN[[θ]] ++];
  If[aliceD == 1 && bobD == 1, nPP[[θ]] ++];
  If[aliceD == 1 && bobD == -1, nPN[[θ]] ++];
  If[aliceD == -1 && bobD == 1, nNP[[θ]] ++];
  If[aliceD == -1 && bobD == -1, nNN[[θ]] ++], {j, m}]
```

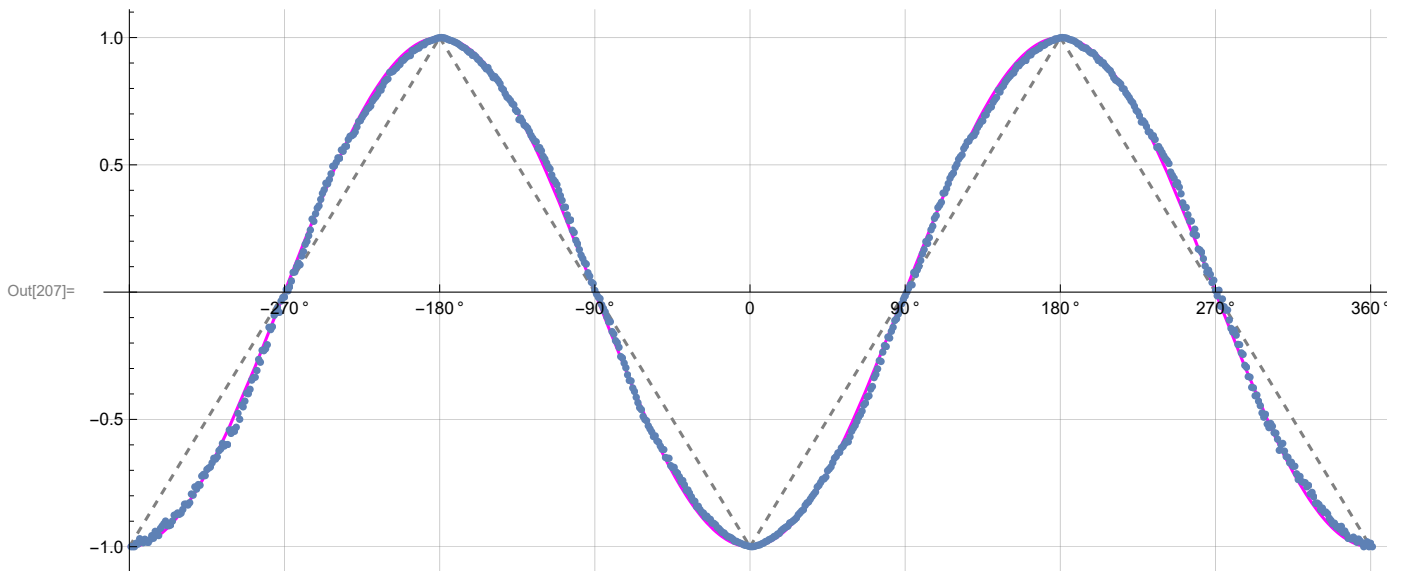
Calculate Mean Values and Plot

```

In[197]:= mean = ConstantArray[0, trialDeg];
sum1 = ConstantArray[0, trialDeg];
sum2 = ConstantArray[0, trialDeg];
Do[sum1[[i]] = (nPP[[i]] + nNN[[i]] - nPN[[i]] - nNP[[i]]);
  sum2[[i]] = nPP[[i]] + nPN[[i]] + nNP[[i]] + nNN[[i]] + 0.0000001;
  mean[[i]] = sum1[[i]] / sum2[[i]], {i, trialDeg}]

In[201]:= simulation = ListPlot[mean, PlotMarkers -> {Automatic, Tiny}];
negcos = Plot[-Cos[x Degree], {x, 0, 720}, PlotStyle -> {Magenta}, AspectRatio -> 7 / 16,
  Ticks -> {{0, -360 °}, {90, -270 °}, {180, -180 °}, {270, -90 °}, {360, 0 °}, {450, 90 °},
    {540, 180 °}, {630, 270 °}, {720, 360 °}}, Automatic, GridLines -> Automatic];
p1 = Plot[-1 + (2 x Degree) / π, {x, 0, 180}, PlotStyle -> {Gray, Dashed}];
p2 = Plot[3 - 2 x Degree / π, {x, 180, 360}, PlotStyle -> {Gray, Dashed}];
p3 = Plot[-5 + 2 x Degree / π, {x, 360, 540}, PlotStyle -> {Gray, Dashed}];
p4 = Plot[7 - 2 x Degree / π, {x, 540, 720}, PlotStyle -> {Gray, Dashed}];
Show[negcos, p1, p2, p3, p4, simulation]

```



Calculate Averages, Approximate CHSH

```

In[208]:= AveA = N[Sum[A[[i]], {i, m}] / m];
AveB = N[Sum[B[[i]], {i, m}] / m];
Print["AveA = ", AveA]
Print["AveB = ", AveB]
PAP = N[Sum[nAP[[i]], {i, trialDeg}]];
PBP = N[Sum[nBP[[i]], {i, trialDeg}]];
PAN = N[Sum[nAN[[i]], {i, trialDeg}]];
PBN = N[Sum[nBN[[i]], {i, trialDeg}]];
PA1 = PAP / (PAP + PAN);
PB1 = PBP / (PBP + PBN);
Print["P(A+) = ", PA1]
Print["P(B+) = ", PB1]
totAB = Sum[nPP[[i]] + nNN[[i]] + nPN[[i]] + nNP[[i]], {i, trialDeg}]
PP = N[Sum[nPP[[i]], {i, trialDeg}] / totAB]
NN = N[Sum[nNN[[i]], {i, trialDeg}] / totAB]
PN = N[Sum[nPN[[i]], {i, trialDeg}] / totAB]
NP = N[Sum[nNP[[i]], {i, trialDeg}] / totAB]
CHSH = Abs[N[mean[[315]]] - N[mean[[225]]] + N[mean[[405]]] + N[mean[[45]]]]

AveA = 0.0005374
AveB = 0.0005382
P(A+) = 0.500269
P(B+) = 0.500269

Out[220]= 10 000 000

Out[221]= 0.250193

Out[222]= 0.249656

Out[223]= 0.250075

Out[224]= 0.250076

Out[225]= 2.79607

```